

ELG 16. Exploring and using Media and Materials. Skill progression throughout Reception

Entry (3)

- They explore colour and how colours can be changed.
- They understand that they can use lines to enclose a space, and they begin to use these shapes to represent objects.
- They use available resources as props to support role-play. (e.g. they will use an available toy phone as a phone)

Autumn 2 (4)

- They explore what happens when they mix certain colours together.
- They can use correct colours for a purpose (e.g. the leaves of a flower - green, the petals - yellow).
- They can create recognisable pictures or models that they can interpret and explain.

Spring 2 (5)

- They can construct with a purpose in mind, using a variety of resources.
- They can use simple tools and techniques competently and appropriately.
- They can select tools and techniques needed to shape, assemble and join materials they are using.
- They are beginning to consider safety when using tools and materials.
- They can create more detailed pictures or models using a range of materials.
- During role play they use their imagination for props that are needed but not available (e.g. using a calculator as a phone)

Summer 1 (6)

- They understand what texture is and they can use this in their work.
- They practice safety precautions more independently (e.g. holds scissors correctly or pushes a split pin into plasticine).
- They can use a range of materials to achieve a planned effect (e.g. sequin for the middle of a flower with coloured in petals then a pipe cleaner for the stem).
- They will create their own props to support role play (e.g. if they need a phone they will create one out of junk modelling)

Summer 2 ELG (7)

- They use a variety of materials to create representations (paper, sequins, cardboard, junk modelling, felt, tissue paper, chalk, wax crayon, clay, paint etc).
- They can safely use a variety of tools and techniques (e.g. glue spreaders, glue sticks, selotape, masking tape, brushes, rollers, stamps, cutters, pins etc).
- They develop their own ideas of ways to use materials to achieve a planned effect.
- They can talk about the ideas and processes which have led them to make their designs, images or products.
- They will make use of props and materials whilst role playing

Exceeding (8)

- They develop their own ideas of ways to use materials to achieve a planned effect.
- Through explorations they make decisions about how different media and materials can be combined.
- Through explorations they make decisions on how media and materials can be changed.